




1 Imagine your kitchen at home. Write about how you get from one end of it to the other to get:

A  a nice piece of cheese

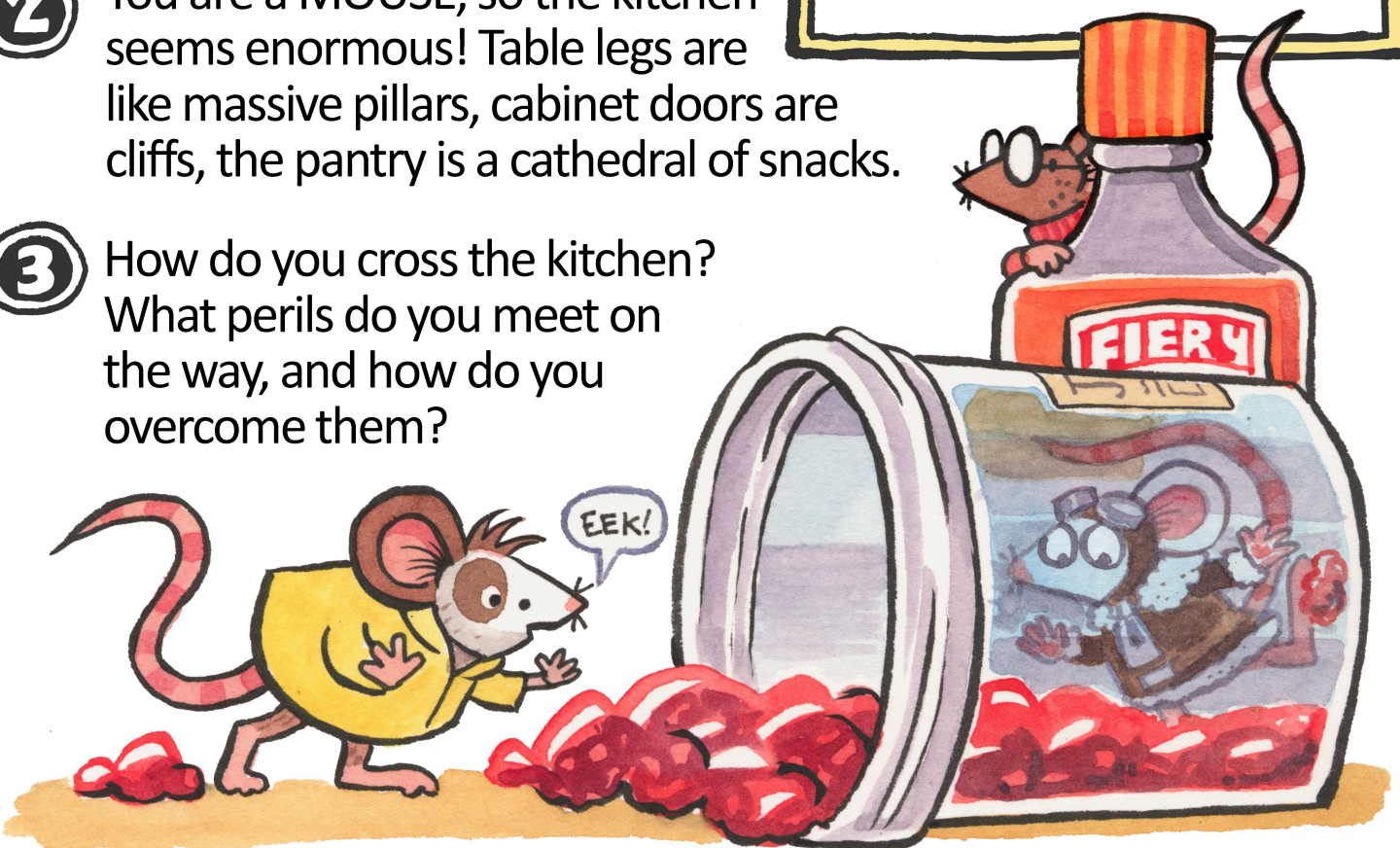
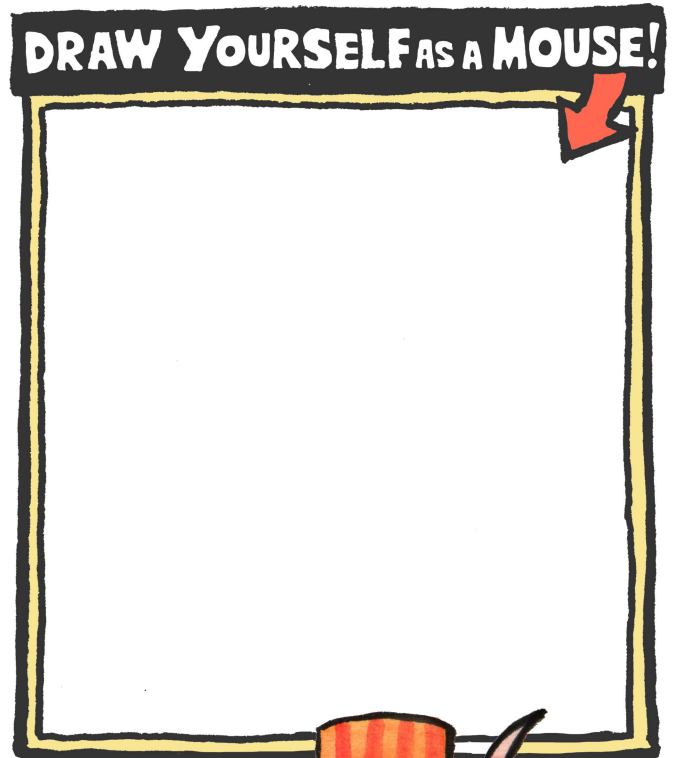
OR

B  a tasty chocolate cookie

BUT...

2 You are a MOUSE, so the kitchen seems enormous! Table legs are like massive pillars, cabinet doors are cliffs, the pantry is a cathedral of snacks.

3 How do you cross the kitchen? What perils do you meet on the way, and how do you overcome them?

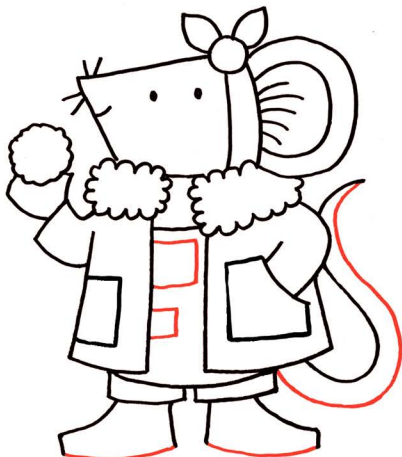
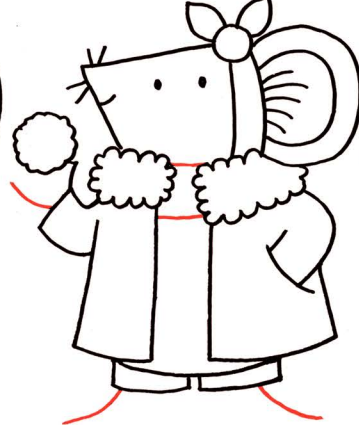
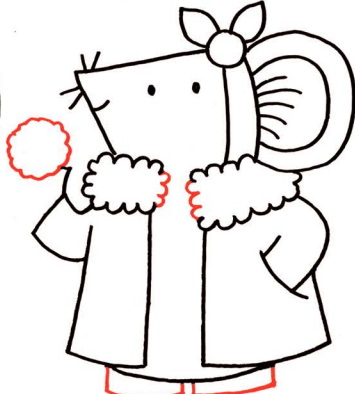
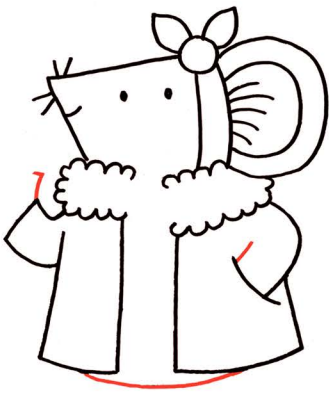
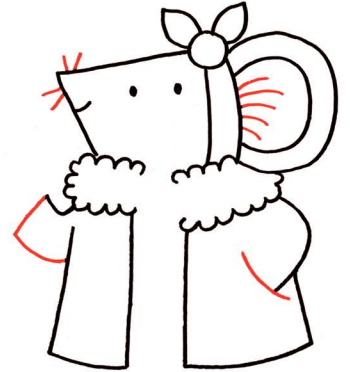
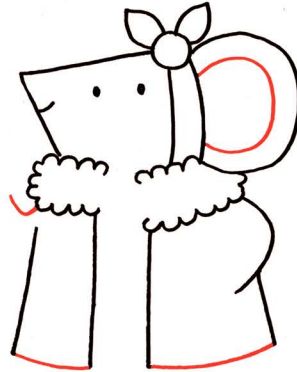
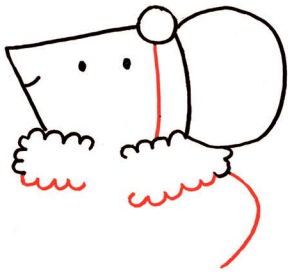
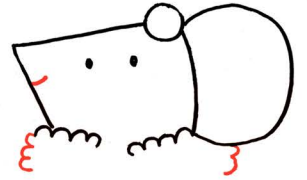
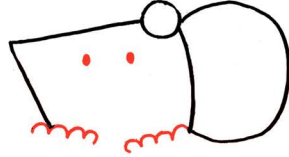
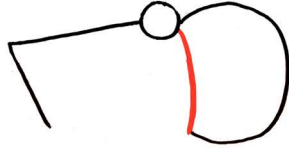
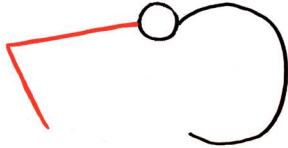
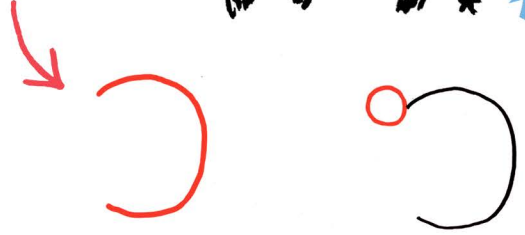


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LET'S DRAW IVY!

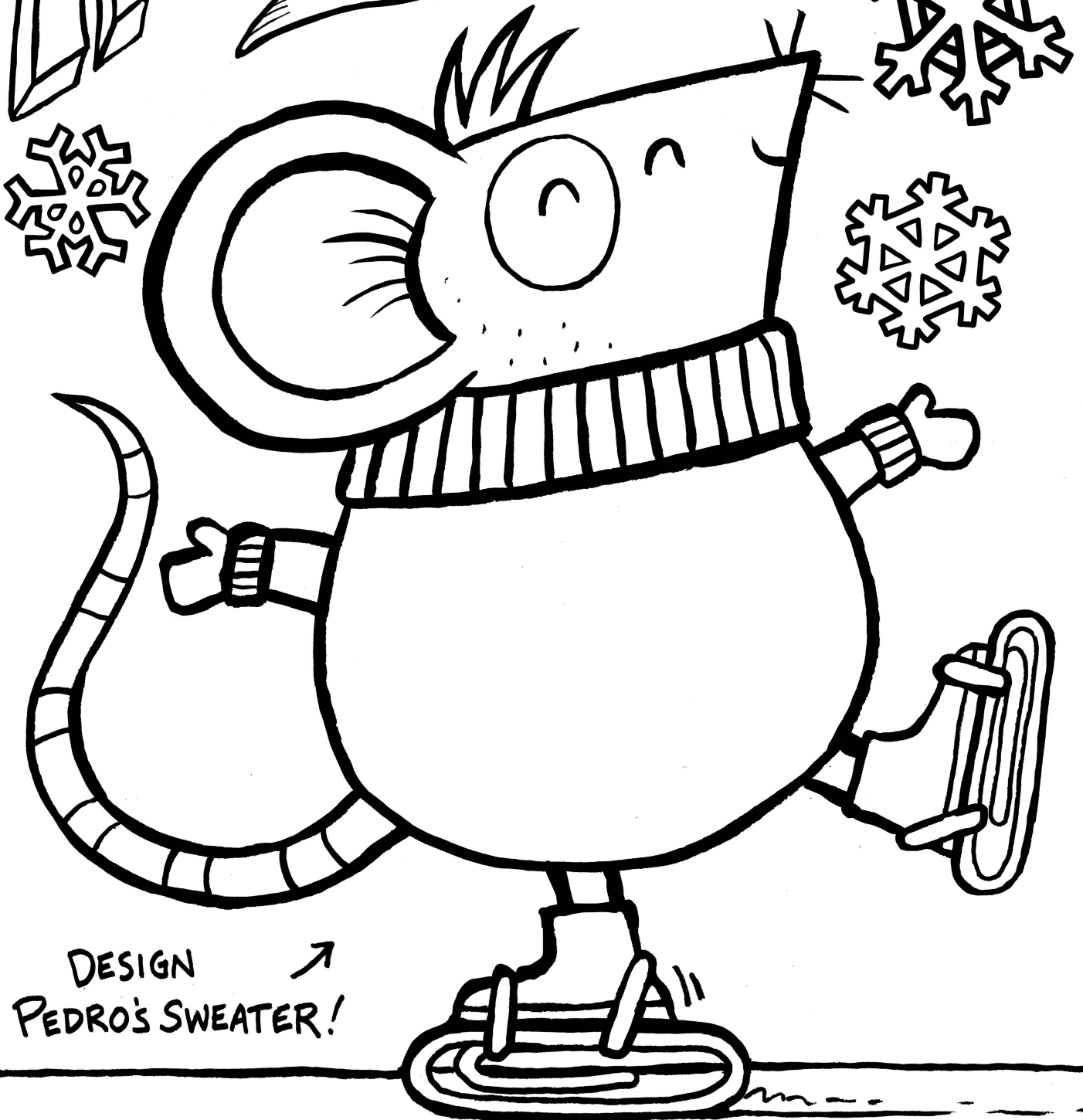
If you're wondering why the Adventuremice have so many great machines, that's Ivy's doing!

This clever inventor mouse can turn the simplest bath toy into a fully working seafaring vessel.



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DESIGN →
PEDRO'S SWEATER!